

# Supplementary Material: Cascaded Scene Flow Prediction using Semantic Segmentation

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## 1. Learned Parameters

We split ground truth data for KITTI dataset [3] as 150 for training and 50 for validation, and learn parameters in our model at each stages of the cascade. Here, we report the learned parameters.

### 1.1. Refinement for Semantic Segmentation

We show in Table 1 the learned parameters for segmentation refinement model using Structural SVM training [2].

	$\lambda_1$	$\lambda_2$	$\lambda_3$	$\lambda_4$	$\lambda_5$	$\lambda_6$	$\lambda_7$
Iter1	-1.90	3.68	1.62	-3.29	0.00	0.64	0.17
	$\lambda_8$	$\lambda_9$	$\lambda_{10}$	$\lambda_{11}$	$\sigma_{\text{img}}$	$\sigma_{\text{disp}}$	
	-	-	-	-	100	3000	
	$\lambda_1$	$\lambda_2$	$\lambda_3$	$\lambda_4$	$\lambda_5$	$\lambda_6$	$\lambda_7$
Iter2	-0.45	0.92	0.36	-0.69	0.04	0.12	-0.03
	$\lambda_8$	$\lambda_9$	$\lambda_{10}$	$\lambda_{11}$	$\sigma_{\text{img}}$	$\sigma_{\text{disp}}$	
	-0.03	0.08	0.02	0.01	100	3000	
	$\lambda_1$	$\lambda_2$	$\lambda_3$	$\lambda_4$	$\lambda_5$	$\lambda_6$	$\lambda_7$
Iter3	-0.10	0.25	0.09	-0.11	0.03	0.03	-0.01
	$\lambda_8$	$\lambda_9$	$\lambda_{10}$	$\lambda_{11}$	$\sigma_{\text{img}}$	$\sigma_{\text{disp}}$	
	0.09	-0.00	0.02	100	5000	5000	

Table 1. Parameters ( $\times 10^{-3}$ ) for segmentation refinement.

### 1.2. Estimating Scene Geometry, 3D Motion, 2D Optical Flow, and Flow Fusion

We learn the rest of the parameters for scene geometry modeling, 3D motion and 2D optical flow estimation, and flow fusion using grid search. The learned parameters will be shared across all stages of the cascade and is shown in Table 2.

## 2. Visualizing Silhouette Cost

When using cascaded prediction, we discussed in Equation (10) of section 4 on how to **recover from a poor optical flow initialization**. Specifically we adapted the idea from human pose estimation [1] and optimize the following

	$\tau_1$	$\tau_2$
Scene Geometry Estimation	3	0.5
	$\nu$	
3D Motion Estimation	10	
Optical Flow Estimation	$\eta_1$	$\eta_2$
	1	0.12
Flow Fusion	$\omega_1$	$\omega_2$
	1	0.1

Table 2. Parameters for estimating scene geometry, 3D Motion, 2D optical flow, and flow fusion.

silhouette cost function

$$\frac{1}{|B|} \sum_{i \in B} \alpha S(M)_i \cdot C(S_i^{(2)}) + (1-\alpha) C(S(M)_i) \cdot S_i^{(2)}. \quad (10)$$

To provide an intuitive example, we visualized an example in Figure 1. Since the initial flow is totally wrong, the estimated motion will inevitably be problematic as well, and indeed the silhouette cost is large. For flow estimations with large silhouette errors, we replace the first term in Eq. (5) with this term. As a result, the estimated motion is reliable, leading to more accurate optical flow predictions.

## 3. More Qualitative Results

We demonstrate more qualitative results of our algorithm on KITTI training set [3] in Figure 2, 3 and 4.

## References

- [1] A. O. Balan, L. Sigal, M. J. Black, J. E. Davis, and H. W. Hausecker. Detailed human shape and pose from images. In *CVPR*, pages 1–8. IEEE, 2007. 1
- [2] T. Finley and T. Joachims. Training structural svms when exact inference is intractable. In *ICML*. ACM, 2008. 1
- [3] M. Menze and A. Geiger. Object scene flow for autonomous vehicles. In *CVPR*, pages 3061–3070, 2015. 1

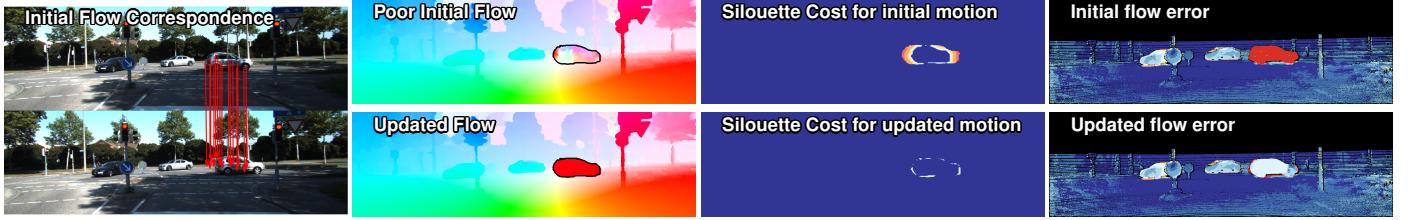


Figure 1. Visualizing how we recover correct 3D motion from poor flow initializations by minimizing the silhouette cost.

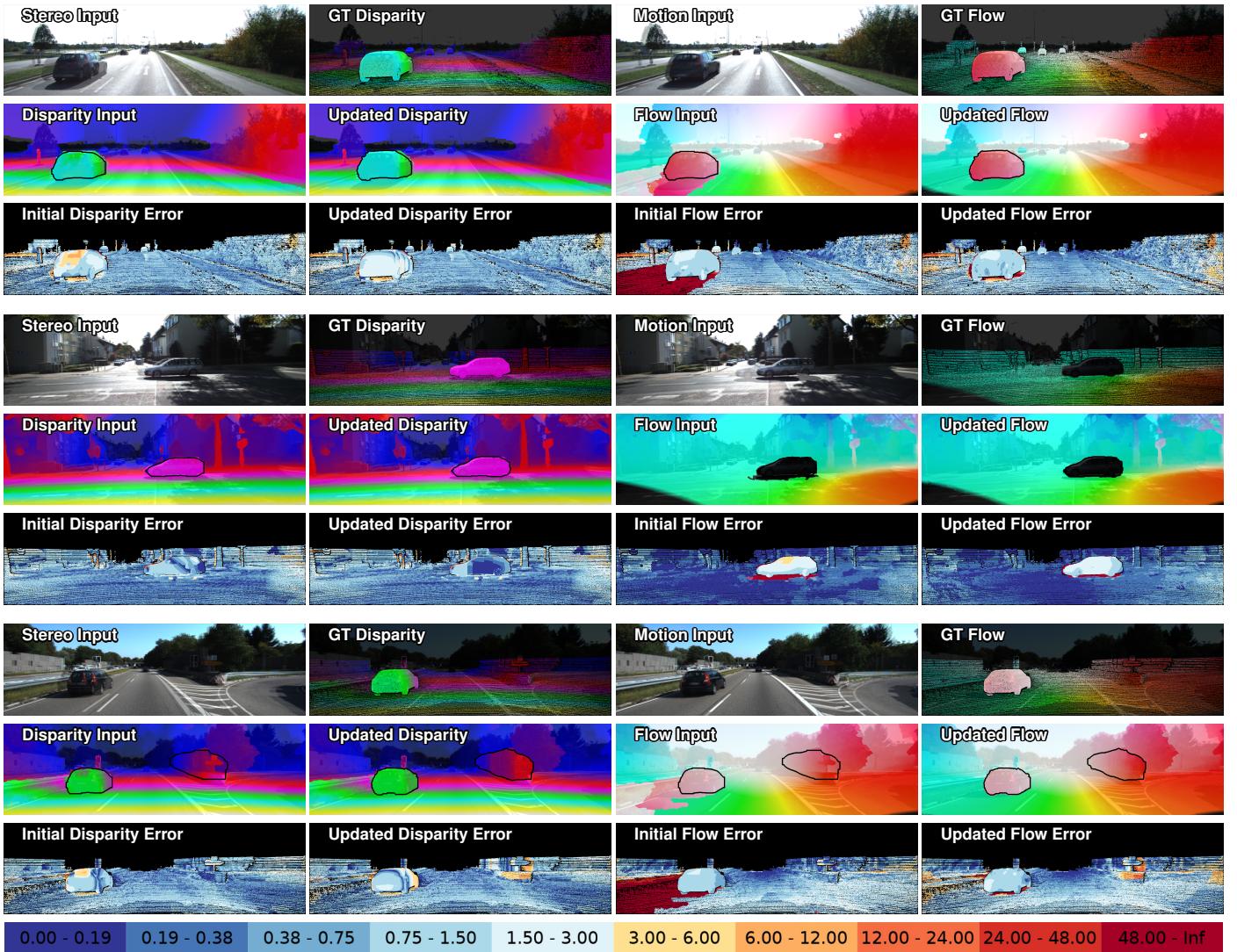


Figure 2. Visualizing the qualitative results of our algorithm in KITTI training set.

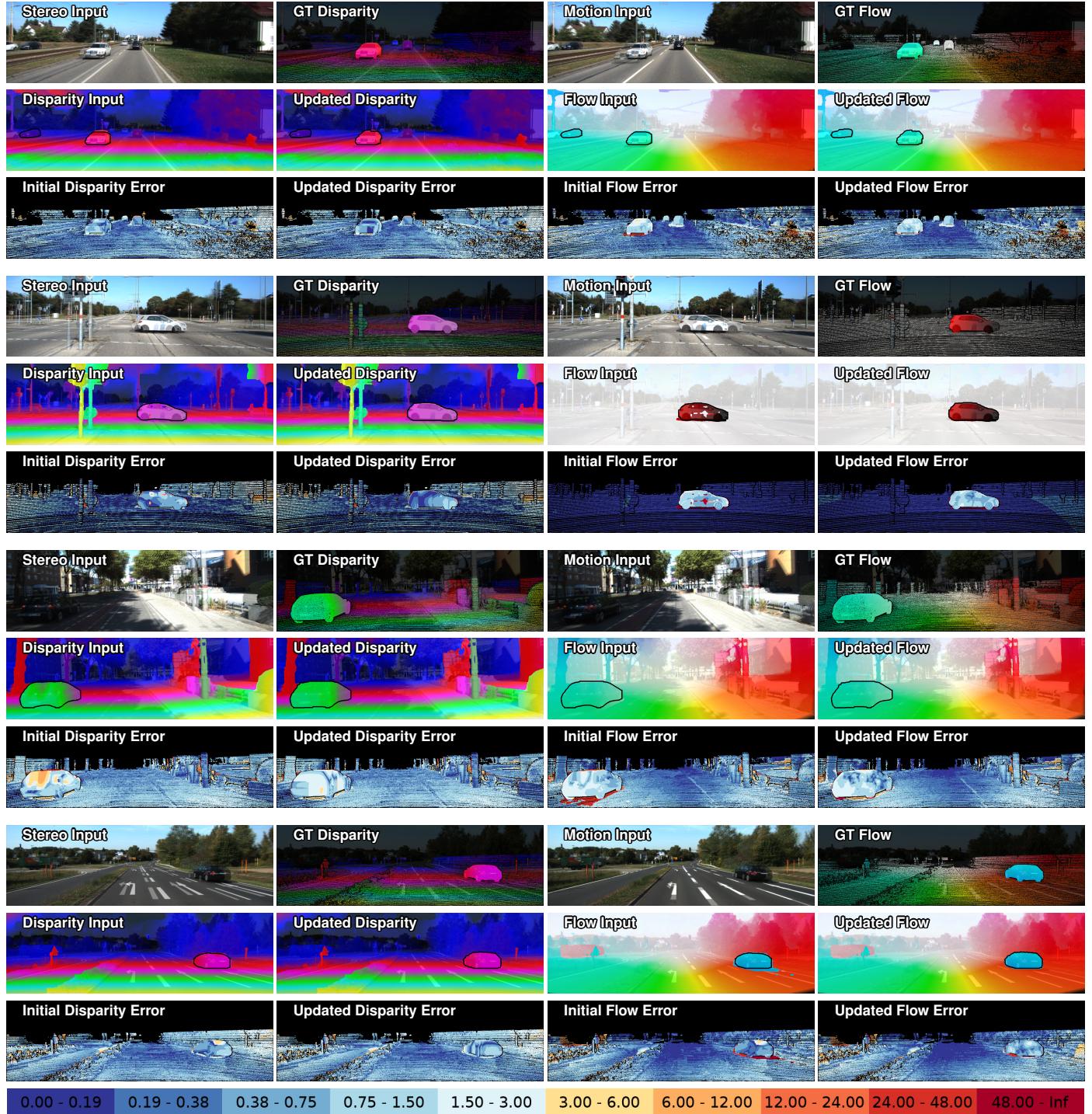


Figure 3. Visualizing the qualitative results of our algorithm in KITTI training set. (contd.)

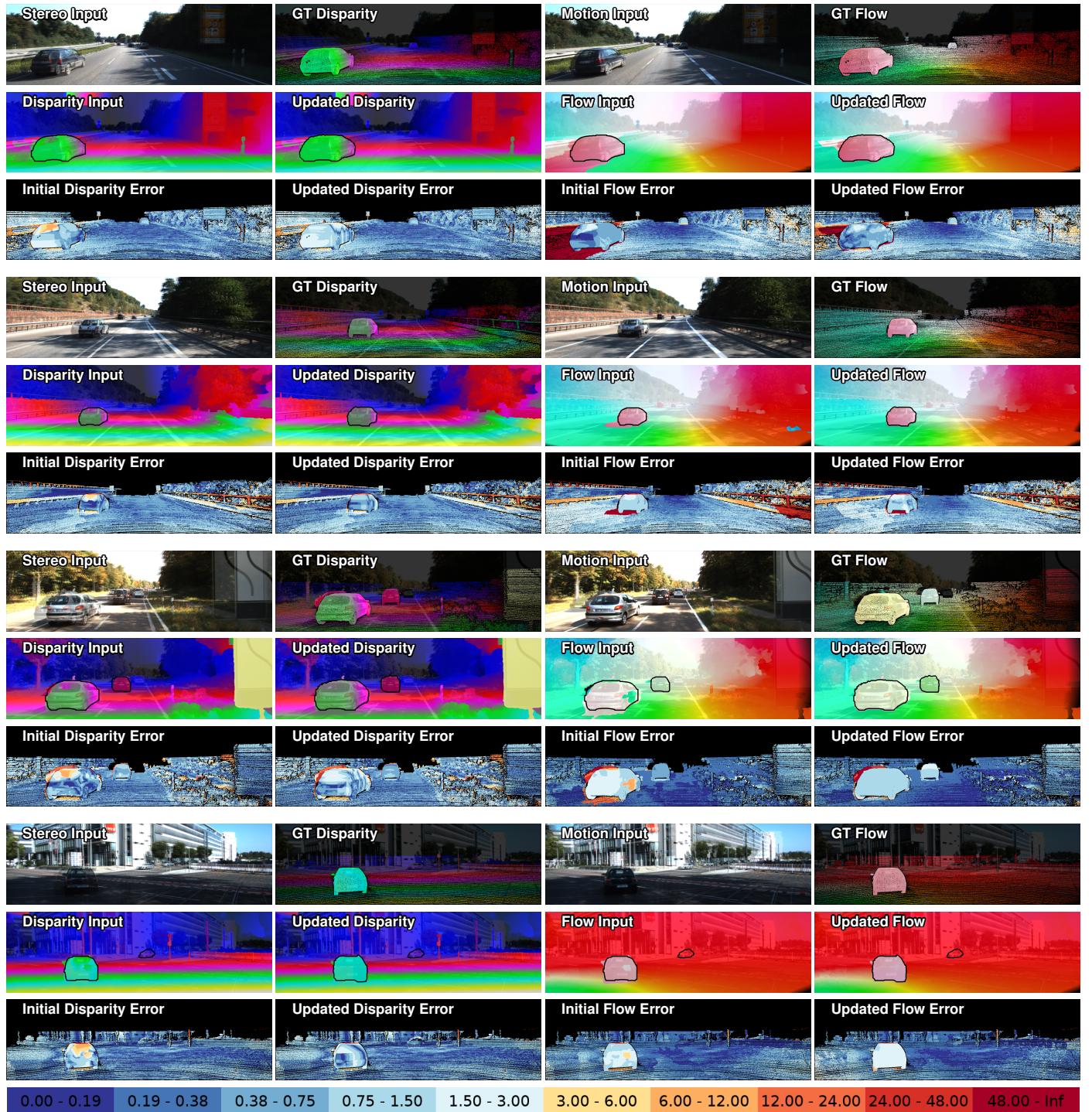


Figure 4. Visualizing the qualitative results of our algorithm in KITTI training set. (contd.)